



Beckhoff TwinCAT 3 and FAULHABER Motion Controller V2.5 / V3.0 CANopen

Summary

This application note describes the necessary steps to control a FAULHABER MC V2.5 / V3.0 CANopen version using a TwinCAT based PLC. The MC is connected via CANopen to the PLC.

Applies To

FAULHABER Motion Controller CO (Firmware Version C), Beckhoff SPS with NC kernel, TwinCAT 3

Revision B

Description

Before it is possible to use the Motion Controller in a PLC environment, the following configurations have to be done with the Motion Manager:

- Configure baud-rate and set node number

First, baud-rate and node number of the motion controller (MC) have to be set via LSS-protocol (using Motion Manager).

Later, the baud-rate of the CANopen Gateway needs to be set to the same value.



Select a **fixed** baud-rate. It's more robust.

- Deactivate Heartbeat

0x1017 Producer Heartbeat := 0;
0x1016 Consumer Heartbeat := 0;

- Activate Node Guarding

0x100C Guard Time e.g. := 100;
0x100D Life Time Factor e.g. := 3;

It is possible to configure the heartbeat and node guarding service with the object dictionary of the Motion Manager or the CoE Object dictionary of the TwinCAT System.



If none of the services is configured in the drive, TwinCAT can do it later. However, TwinCAT will fail to change the setting, if any of the services has already been configured in the drive.



In case a homing sequence is necessary, it has to be executed by the PLC Master.

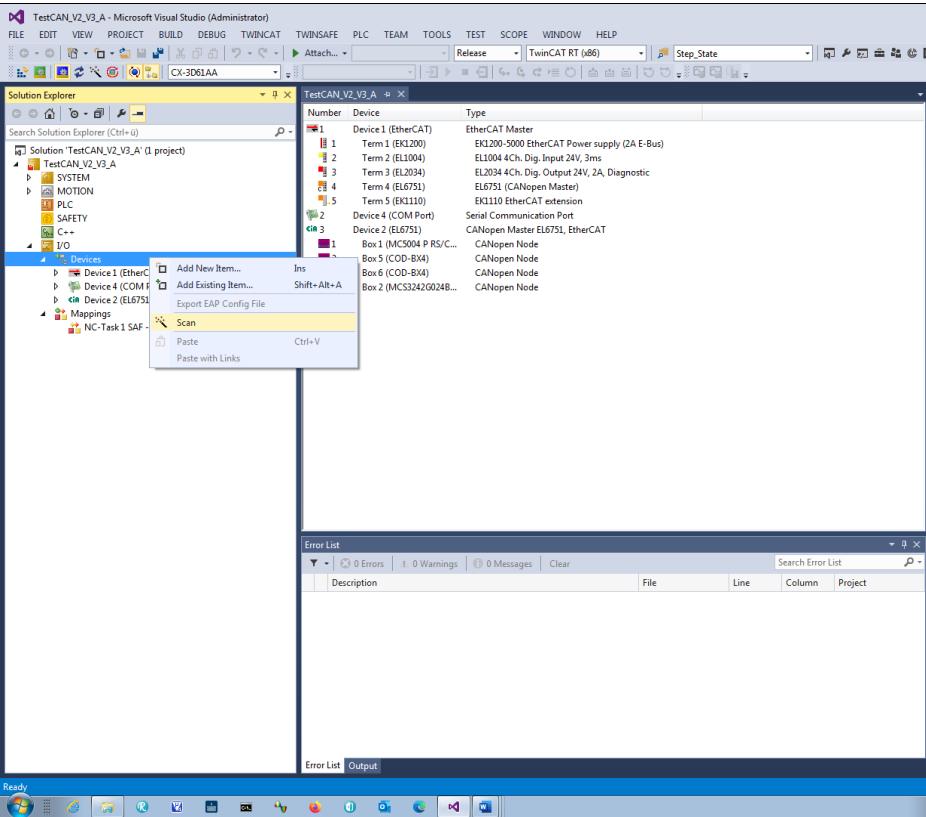
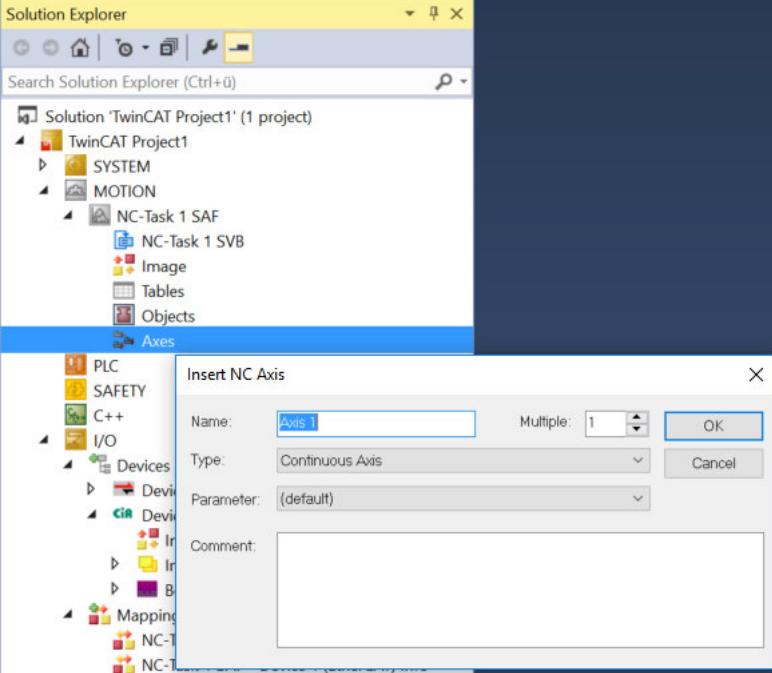
In this constellation we don't recommend to use the CANopen homing methods.

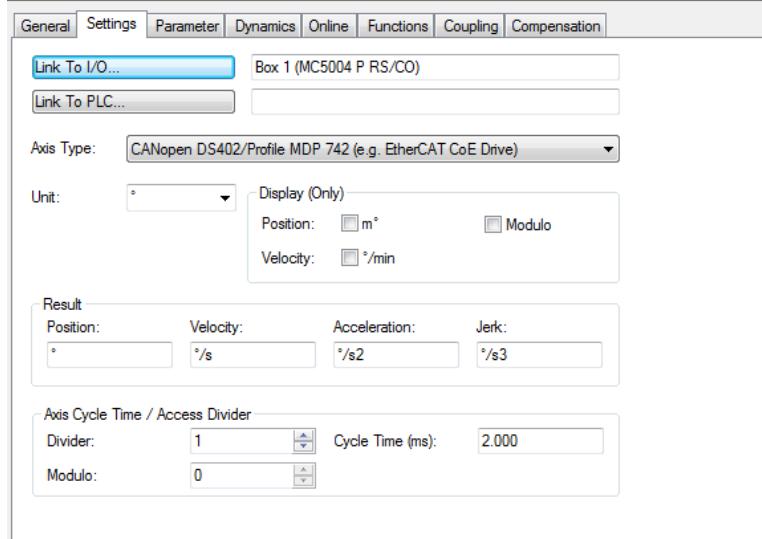
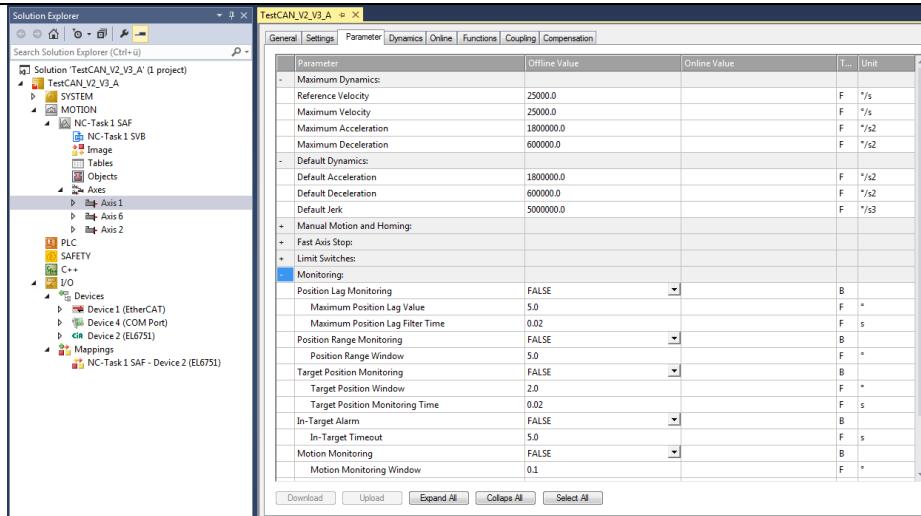


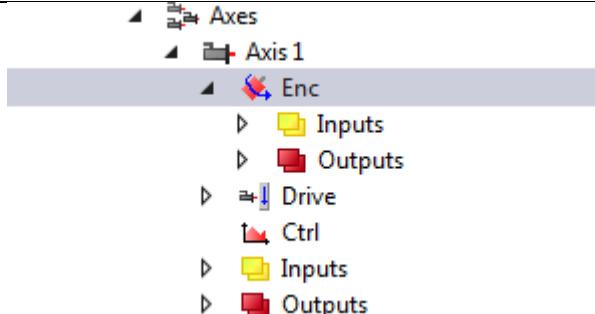
The NC axis will require the FAULHABER drive to already be in CSP mode (0x6060.00 = 8). So please select this operation mode within the FAULHABER MotionManager. Use it to test your drive and save the drive configuration before switching to the TwinCAT environment.

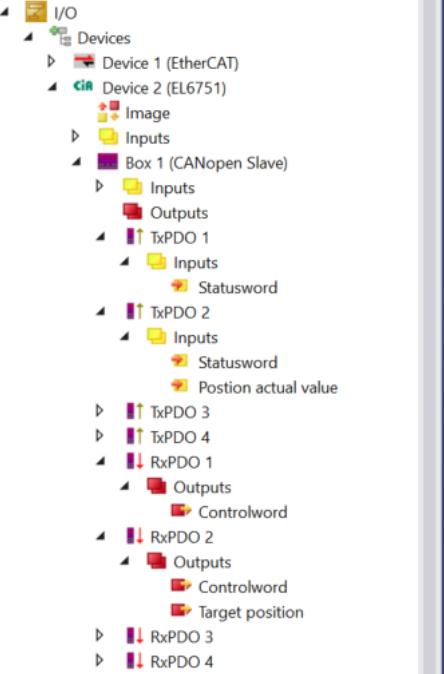
After the pre-configuration of the MC is done, you can continue with the configuration of the PLC master.

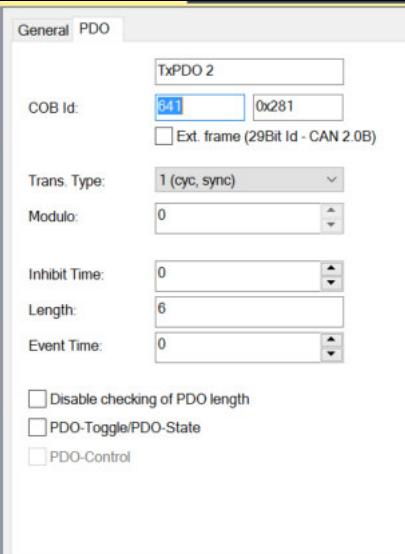


| No. | Screenshot | Description |
|-----|--|---|
| 1 |  A screenshot of the Microsoft Visual Studio interface for a TwinCAT project named "TestCAN_V2_V3_A". The Solution Explorer shows a hierarchy of nodes under the "SYSTEM" category. A context menu is open over a "Device" node, with the "Scan" option highlighted. The Device list pane displays various hardware components, including EtherCAT slaves and CANopen nodes. The Error List pane shows no errors or warnings. | <ul style="list-style-type: none">• Create new TwinCAT solution• Select your target system from the SYSTEM in the project tree and switch the PLC to configuration mode if necessary• Add BUS slaves with „Scan“ function or manually |
| 2 |  A screenshot of the Microsoft Visual Studio interface for a TwinCAT project named "TwinCAT Project1". The Solution Explorer shows a "MOTION" folder containing an "NC-Task 1 SAF" subfolder. An "Axes" dialog box is open, prompting to "Insert NC Axis". The "Name" field is set to "Axis 1", the "Type" is "Continuous Axis", and the "Parameter" is "(default)". | <ul style="list-style-type: none">• Create NC Motion Task as „NC/PTP NCI Configuration“)• Add „Continuous Axis“ |

| 3 |  | <ul style="list-style-type: none"> Define NC Axis as DSP402 type You should select the appropriate units for your movement here. If it's a linear movement mm might be used. If it's a rotatory movement ° might be the choice. | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
|----------------------------------|---|--|---------------|--------------|------|-------------------|--|--|--|--------------------|---------|--|-------|------------------|---------|--|-------|----------------------|-----------|--|--------|----------------------|----------|--|--------|---------------------|--|--|--|----------------------|-----------|--|--------|----------------------|----------|--|--------|--------------|-----------|--|--------|-----------------------------|--|--|--|-------------------|--|--|--|-------------------|--|--|--|---------------|--|--|--|-------------------------|-------|--|---|----------------------------|-----|--|-----|----------------------------------|------|--|-----|---------------------------|-------|--|---|-----------------------|-----|--|-----|----------------------------|-------|--|---|------------------------|-----|--|-----|---------------------------------|------|--|-----|-----------------|-------|--|---|-------------------|-----|--|-----|-------------------|-------|--|---|--------------------------|-----|--|-----|--|
| 4 |  <table border="1" data-bbox="412 853 1079 1325"> <thead> <tr> <th>Parameter</th> <th>Offline Value</th> <th>Online Value</th> <th>Unit</th> </tr> </thead> <tbody> <tr> <td>Maximum Dynamics:</td> <td></td> <td></td> <td></td> </tr> <tr> <td> Reference Velocity</td> <td>25000.0</td> <td></td> <td>F °/s</td> </tr> <tr> <td> Maximum Velocity</td> <td>25000.0</td> <td></td> <td>F °/s</td> </tr> <tr> <td> Maximum Acceleration</td> <td>1800000.0</td> <td></td> <td>F °/s²</td> </tr> <tr> <td> Maximum Deceleration</td> <td>600000.0</td> <td></td> <td>F °/s²</td> </tr> <tr> <td>- Default Dynamics:</td> <td></td> <td></td> <td></td> </tr> <tr> <td> Default Acceleration</td> <td>1800000.0</td> <td></td> <td>F °/s²</td> </tr> <tr> <td> Default Deceleration</td> <td>600000.0</td> <td></td> <td>F °/s²</td> </tr> <tr> <td> Default Jerk</td> <td>5000000.0</td> <td></td> <td>F °/s³</td> </tr> <tr> <td>+ Manual Motion and Homing:</td> <td></td> <td></td> <td></td> </tr> <tr> <td>- Fast Axis Stop:</td> <td></td> <td></td> <td></td> </tr> <tr> <td>- Limit Switches:</td> <td></td> <td></td> <td></td> </tr> <tr> <td>- Monitoring:</td> <td></td> <td></td> <td></td> </tr> <tr> <td> Position Lag Monitoring</td> <td>FALSE</td> <td></td> <td>B</td> </tr> <tr> <td> Maximum Position Lag Value</td> <td>5.0</td> <td></td> <td>F °</td> </tr> <tr> <td> Maximum Position Lag Filter Time</td> <td>0.02</td> <td></td> <td>F s</td> </tr> <tr> <td> Position Range Monitoring</td> <td>FALSE</td> <td></td> <td>B</td> </tr> <tr> <td> Position Range Window</td> <td>5.0</td> <td></td> <td>F °</td> </tr> <tr> <td> Target Position Monitoring</td> <td>FALSE</td> <td></td> <td>B</td> </tr> <tr> <td> Target Position Window</td> <td>2.0</td> <td></td> <td>F °</td> </tr> <tr> <td> Target Position Monitoring Time</td> <td>0.02</td> <td></td> <td>F s</td> </tr> <tr> <td> In-Target Alarm</td> <td>FALSE</td> <td></td> <td>B</td> </tr> <tr> <td> In-Target Timeout</td> <td>5.0</td> <td></td> <td>F s</td> </tr> <tr> <td> Motion Monitoring</td> <td>FALSE</td> <td></td> <td>B</td> </tr> <tr> <td> Motion Monitoring Window</td> <td>0.1</td> <td></td> <td>F °</td> </tr> </tbody> </table> | Parameter | Offline Value | Online Value | Unit | Maximum Dynamics: | | | | Reference Velocity | 25000.0 | | F °/s | Maximum Velocity | 25000.0 | | F °/s | Maximum Acceleration | 1800000.0 | | F °/s² | Maximum Deceleration | 600000.0 | | F °/s² | - Default Dynamics: | | | | Default Acceleration | 1800000.0 | | F °/s² | Default Deceleration | 600000.0 | | F °/s² | Default Jerk | 5000000.0 | | F °/s³ | + Manual Motion and Homing: | | | | - Fast Axis Stop: | | | | - Limit Switches: | | | | - Monitoring: | | | | Position Lag Monitoring | FALSE | | B | Maximum Position Lag Value | 5.0 | | F ° | Maximum Position Lag Filter Time | 0.02 | | F s | Position Range Monitoring | FALSE | | B | Position Range Window | 5.0 | | F ° | Target Position Monitoring | FALSE | | B | Target Position Window | 2.0 | | F ° | Target Position Monitoring Time | 0.02 | | F s | In-Target Alarm | FALSE | | B | In-Target Timeout | 5.0 | | F s | Motion Monitoring | FALSE | | B | Motion Monitoring Window | 0.1 | | F ° | <ul style="list-style-type: none"> Deactivate position lag monitoring functions |
| Parameter | Offline Value | Online Value | Unit | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
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| Reference Velocity | 25000.0 | | F °/s | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
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| Maximum Acceleration | 1800000.0 | | F °/s² | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
| Maximum Deceleration | 600000.0 | | F °/s² | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
| - Default Dynamics: | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
| Default Acceleration | 1800000.0 | | F °/s² | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
| Default Deceleration | 600000.0 | | F °/s² | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
| Default Jerk | 5000000.0 | | F °/s³ | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
| + Manual Motion and Homing: | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
| - Fast Axis Stop: | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
| - Limit Switches: | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
| - Monitoring: | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
| Position Lag Monitoring | FALSE | | B | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
| Maximum Position Lag Value | 5.0 | | F ° | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
| Maximum Position Lag Filter Time | 0.02 | | F s | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
| Position Range Monitoring | FALSE | | B | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
| Position Range Window | 5.0 | | F ° | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
| Target Position Monitoring | FALSE | | B | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
| Target Position Window | 2.0 | | F ° | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
| Target Position Monitoring Time | 0.02 | | F s | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
| In-Target Alarm | FALSE | | B | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
| In-Target Timeout | 5.0 | | F s | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
| Motion Monitoring | FALSE | | B | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
| Motion Monitoring Window | 0.1 | | F ° | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |

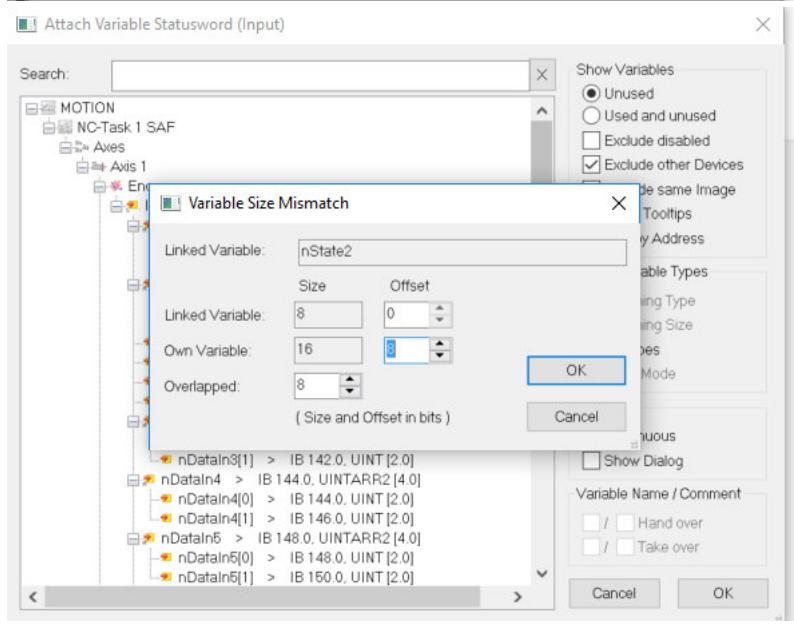
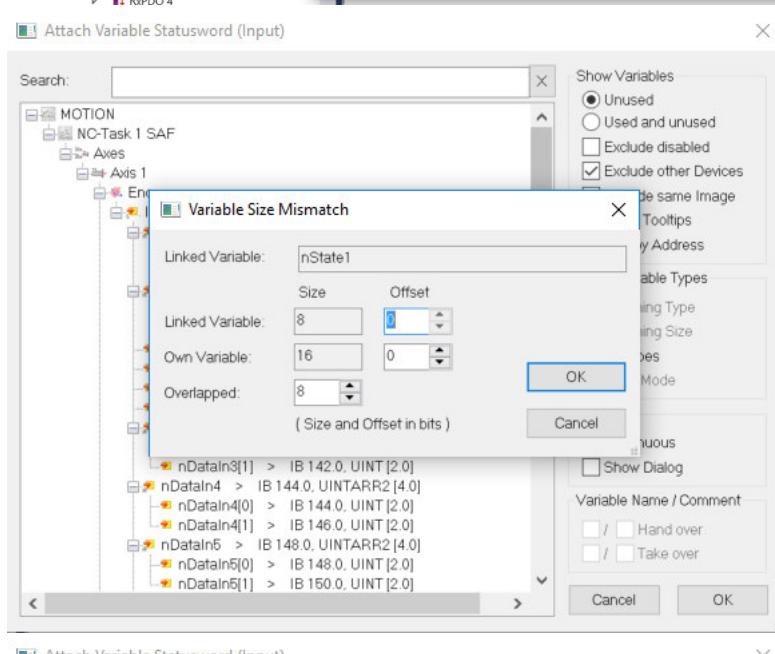
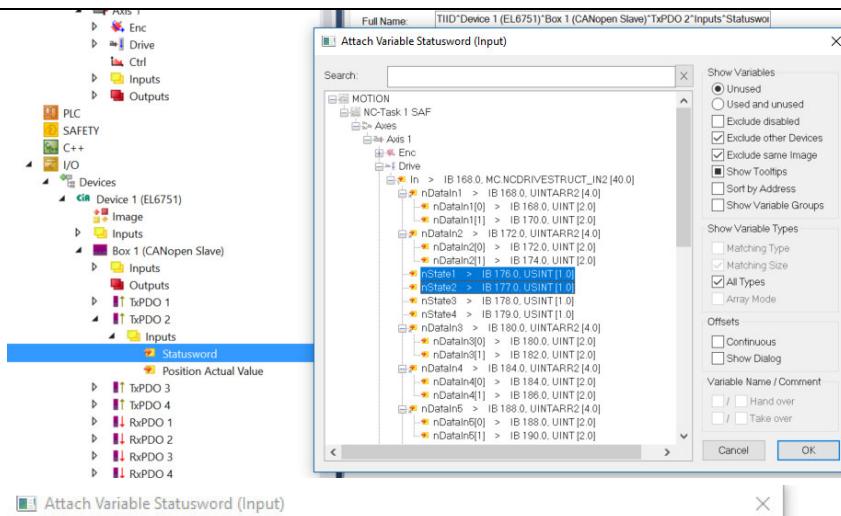
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|----------------------------------|---|---|------|------------------|--|--|--|-----------|---------------|--------------|------|------|--|---------------------|--|--|--|--|--|--------------------|---------|---------|---|-----|--|------------------|---------|---------|---|-----|--|----------------------|-----------|-----------|---|------------------|--|----------------------|----------|----------|---|------------------|--|---------------------|--|--|--|--|--|----------------------|-----------|-----------|---|------------------|--|----------------------|----------|----------|---|------------------|--|--------------|-----------|-----------|---|------------------|--|-----------------------------|--|--|--|--|--|-------------------|--|--|--|--|--|-------------------|--|--|--|--|--|---------------|--|--|--|--|--|-------------------------|-------|-------|---|--|--|----------------------------|-----|-----|---|---|--|----------------------------------|------|------|---|---|--|---------------------------|-------|-------|---|--|--|-----------------------|-----|-----|---|---|--|----------------------------|-------|-------|---|--|--|------------------------|-----|-----|---|---|--|---|
| Parameter | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
| Parameter | Offline Value | Online Value | Type | Unit | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
| - Maximum Dynamics: | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
| Reference Velocity | 25000.0 | 25000.0 | F | °/s | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
| Maximum Velocity | 25000.0 | 25000.0 | F | °/s | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
| Maximum Acceleration | 1800000.0 | 1800000.0 | F | °/s ² | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
| Maximum Deceleration | 600000.0 | 600000.0 | F | °/s ² | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
| - Default Dynamics: | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
| Default Acceleration | 1800000.0 | 1800000.0 | F | °/s ² | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
| Default Deceleration | 600000.0 | 600000.0 | F | °/s ² | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
| Default Jerk | 5000000.0 | 5000000.0 | F | °/s ³ | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
| + Manual Motion and Homing: | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
| + Fast Axis Stop: | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
| + Limit Switches: | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
| - Monitoring: | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
| Position Lag Monitoring | FALSE | FALSE | B | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
| Maximum Position Lag Value | 5.0 | 5.0 | F | * | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
| Maximum Position Lag Filter Time | 0.02 | 0.02 | F | s | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
| Position Range Monitoring | FALSE | FALSE | B | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
| Position Range Window | 5.0 | 5.0 | F | * | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
| Target Position Monitoring | FALSE | FALSE | B | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
| Target Position Window | 2.0 | 2.0 | F | * | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
| 6 |  <pre> <ul style="list-style-type: none; padding-left: 0;"> ▪ Axes <ul style="list-style-type: none; padding-left: 20px;"> ▪ Axis 1 <ul style="list-style-type: none; padding-left: 20px;"> ▪ Enc ▷ □ Inputs ▷ □ Outputs ▷ □ Drive ▷ ▲ Ctrl ▷ □ Inputs ▷ □ Outputs </pre> | <ul style="list-style-type: none"> • Switch to the settings of the encoder | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |

| 7 | <table border="1" style="width: 100%; border-collapse: collapse;"> <thead> <tr> <th colspan="6">Parameter</th> </tr> <tr> <th></th><th>Offline Value</th><th>Online Value</th><th>Type</th><th>Unit</th><th></th></tr> </thead> <tbody> <tr> <td>- Encoder Evaluation:</td><td></td><td></td><td></td><td></td><td></td></tr> <tr> <td> Invert Encoder Counting Direction</td><td>FALSE</td><td></td><td>B</td><td></td><td></td></tr> <tr> <td> Scaling Factor Numerator</td><td>360.0</td><td></td><td>F</td><td>°/INC</td><td></td></tr> <tr> <td> Scaling Factor Denominator (default: 1.0)</td><td>4096.0</td><td></td><td>F</td><td></td><td></td></tr> <tr> <td> Position Bias</td><td>0.0</td><td></td><td>F</td><td>°</td><td></td></tr> <tr> <td> Modulo Factor (e.g. 360.0°)</td><td>360.0</td><td></td><td>F</td><td>°</td><td></td></tr> <tr> <td> Tolerance Window for Modulo Start</td><td>0.0</td><td></td><td>F</td><td>°</td><td></td></tr> <tr> <td> Encoder Mask (maximum encoder value)</td><td>0xFFFFFFFF</td><td></td><td>D</td><td></td><td></td></tr> <tr> <td> Encoder Sub Mask (absolute range maximum value)</td><td>0x0000FFFF</td><td></td><td>D</td><td></td><td></td></tr> <tr> <td> Reference System</td><td>'INCREMENTAL'</td><td></td><td>E</td><td></td><td></td></tr> <tr> <td>- Limit Switches:</td><td></td><td></td><td></td><td></td><td></td></tr> </tbody> </table> | Parameter | | | | | | | Offline Value | Online Value | Type | Unit | | - Encoder Evaluation: | | | | | | Invert Encoder Counting Direction | FALSE | | B | | | Scaling Factor Numerator | 360.0 | | F | °/INC | | Scaling Factor Denominator (default: 1.0) | 4096.0 | | F | | | Position Bias | 0.0 | | F | ° | | Modulo Factor (e.g. 360.0°) | 360.0 | | F | ° | | Tolerance Window for Modulo Start | 0.0 | | F | ° | | Encoder Mask (maximum encoder value) | 0xFFFFFFFF | | D | | | Encoder Sub Mask (absolute range maximum value) | 0x0000FFFF | | D | | | Reference System | 'INCREMENTAL' | | E | | | - Limit Switches: | | | | | | <ul style="list-style-type: none"> • Adjust the encoder scaling to your setting. The encoder has to be configured either in °/INC of the used encoder or in mm/lnc of the used encoder. • E.g. for a 12 bit encoder having 4096 increments/turn, the numerator would be 360°, the denominator 4096 INC. |
|---|---|---|------|-------|--|--|--|--|---------------|--------------|------|------|--|-----------------------|--|--|--|--|--|-----------------------------------|-------|--|---|--|--|--------------------------|-------|--|---|-------|--|---|--------|--|---|--|--|---------------|-----|--|---|---|--|-----------------------------|-------|--|---|---|--|-----------------------------------|-----|--|---|---|--|--------------------------------------|------------|--|---|--|--|---|------------|--|---|--|--|------------------|---------------|--|---|--|--|-------------------|--|--|--|--|--|---|
| Parameter | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
| | Offline Value | Online Value | Type | Unit | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
| - Encoder Evaluation: | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
| Invert Encoder Counting Direction | FALSE | | B | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
| Scaling Factor Numerator | 360.0 | | F | °/INC | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
| Scaling Factor Denominator (default: 1.0) | 4096.0 | | F | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
| Position Bias | 0.0 | | F | ° | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
| Modulo Factor (e.g. 360.0°) | 360.0 | | F | ° | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
| Tolerance Window for Modulo Start | 0.0 | | F | ° | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
| Encoder Mask (maximum encoder value) | 0xFFFFFFFF | | D | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
| Encoder Sub Mask (absolute range maximum value) | 0x0000FFFF | | D | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
| Reference System | 'INCREMENTAL' | | E | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
| - Limit Switches: | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
| 8 |  | <ul style="list-style-type: none"> • Switch to the IO section of the project tree and select the CAN drive. • Load PDOs from .eds File, if necessary. • C:\Program Files (x86)\Faulhaber\ Motion Manager 6\EDS | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |

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|---|---|--|
| 9 |  | <ul style="list-style-type: none"> • NC-axis uses the control word and target position (RxPDO2) plus the status word and the actual position (TxPDO2). • Change Transmission Type of TxPDO2 to 1 to get cyclic updates of the position |
|---|---|--|



10



- Link Statusword (TxPDO2) with Axis1_Drive
- nStatus1 & nStatus2
- Offset of 8 Bit is necessary

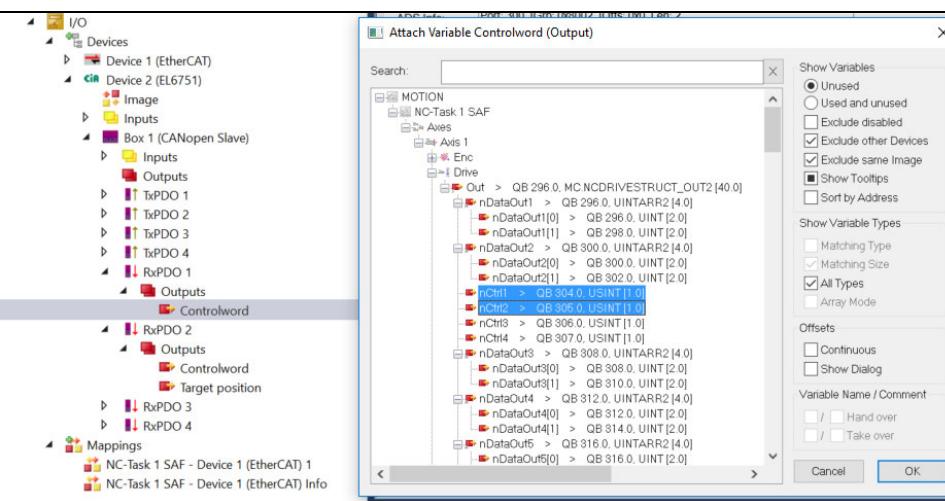


11

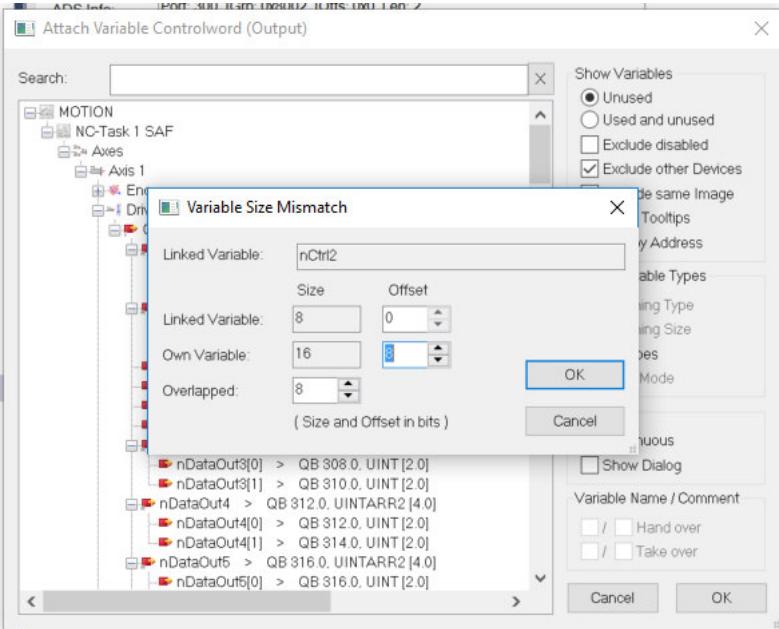
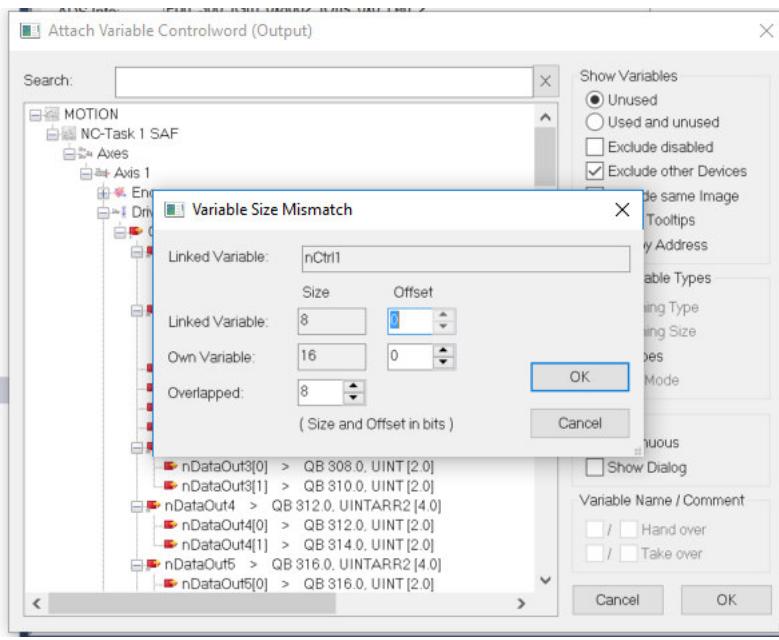
The screenshot shows a software interface for configuring I/O devices. On the left, a tree view lists various I/O components, including Device 1 (EtherCAT), Device 2 (EL6751), Box 1 (CANopen Slave), and several TxPDO and RxPDO slots. A specific entry, "Postion actual value", is highlighted with a gray background. To the right of this, a detailed dialog box titled "Attach Variable Postion actual value (Input)" is open. This dialog displays a search bar and a hierarchical tree view of variables under "MOTION", "Axes", and "Enc". One node, "nDataIn1[0] > IB 128.0. UINTARR2[4|0]", is selected and highlighted in blue. The dialog also contains sections for "Show Variables" (with "Unused" selected), "Show Variable Types" (with "All Types" selected), and "Offsets". At the bottom, there are "Cancel" and "OK" buttons. Below the dialog, a "Variable Name / Comment" section is visible with checkboxes for "Hand over" and "Take over".

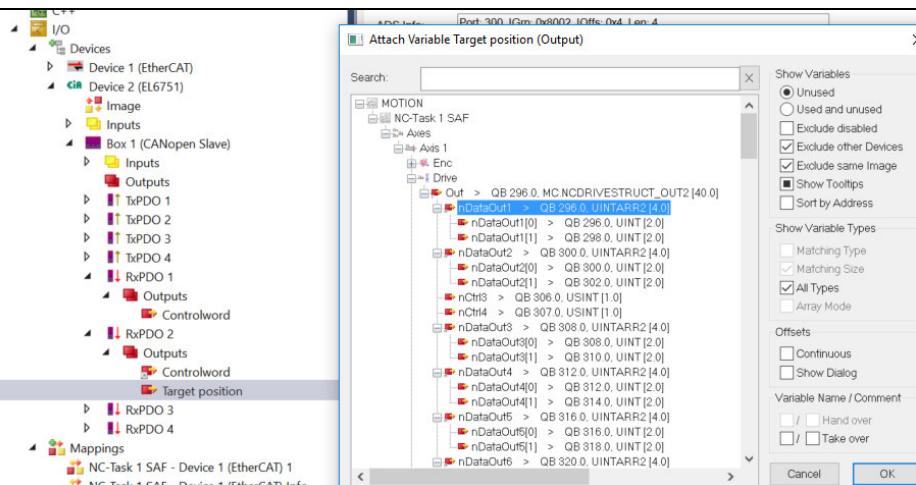
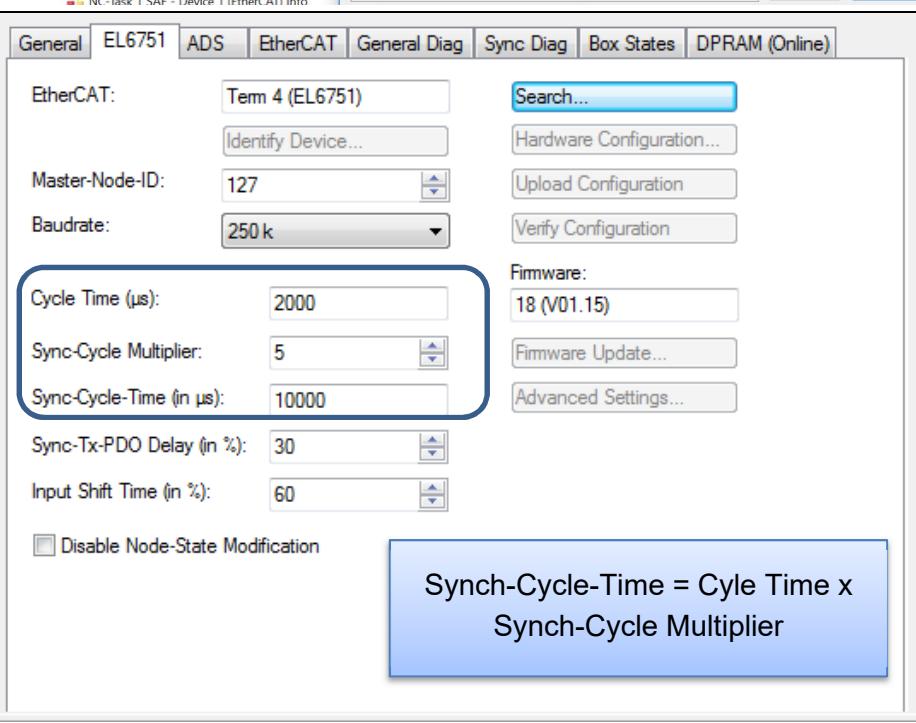
- Link Position actual value (TxPDO2) to Axis 1_Enc nInData1

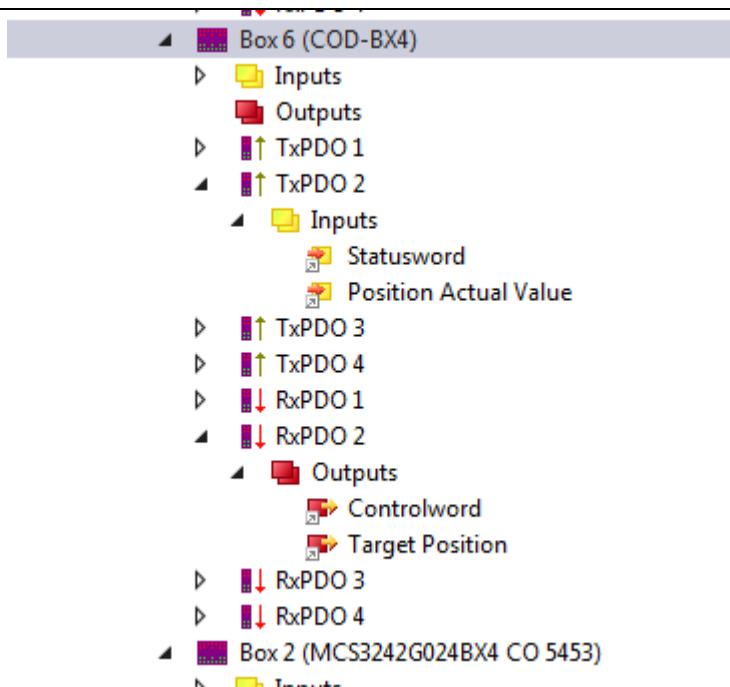
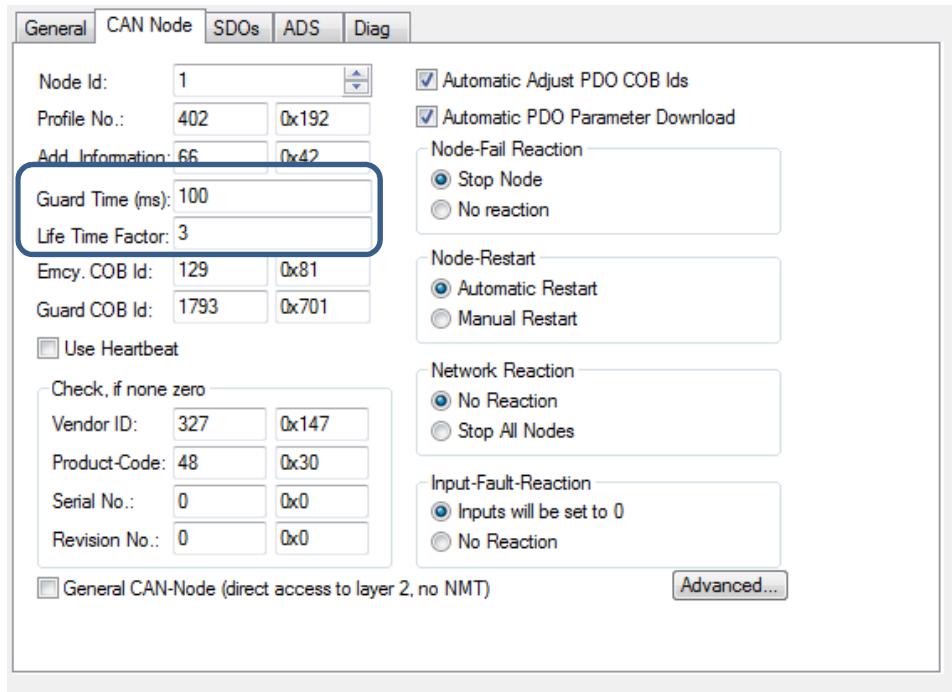
12

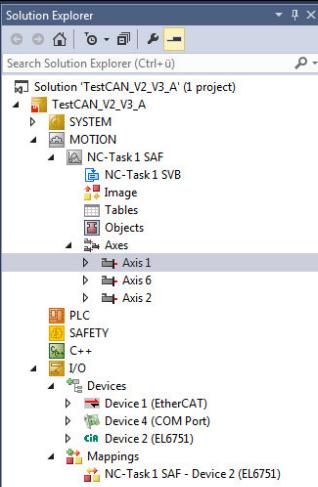
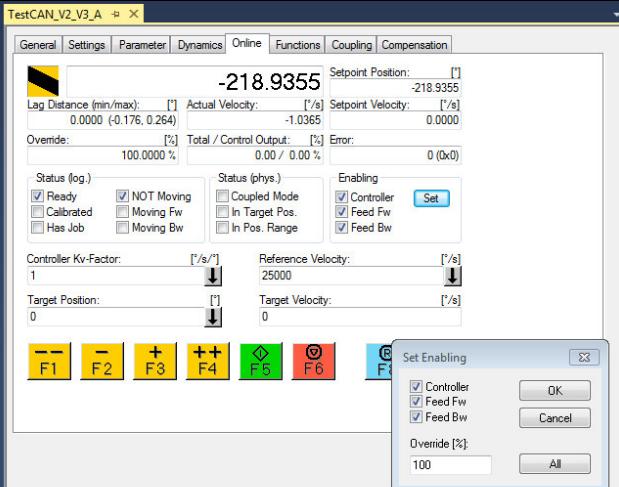


- Link Controlword (RxPDO2) to Axis 1_Drive nCtrl1 & nCtrl2
- Offset of 8 Bit is necessary



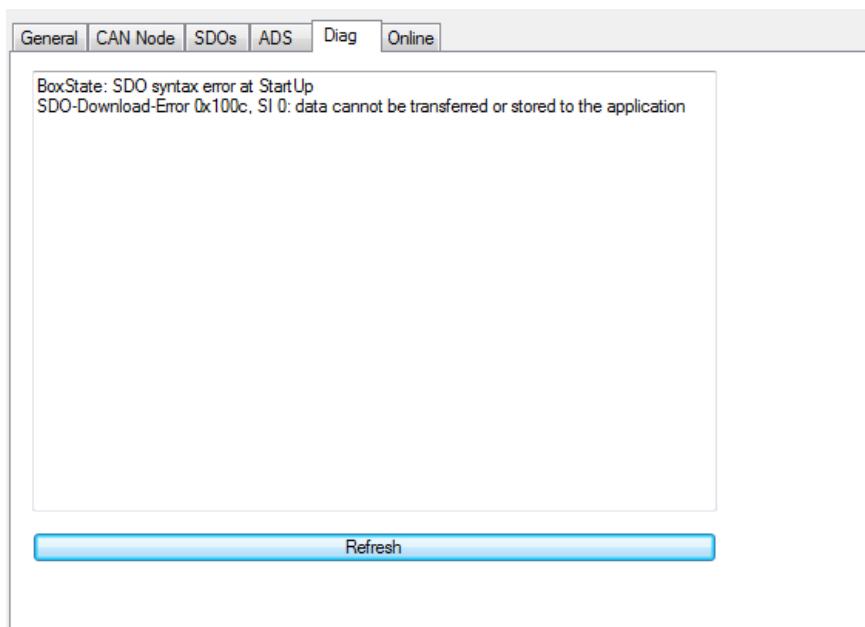
| | | |
|----|--|---|
| 13 |  <p>The screenshot shows the SIMATIC Manager HW Config interface. On the left, a tree view of the hardware components: C++ I/O, Devices (Device 1 (EtherCAT), Device 2 (EL6751)), Box 1 (CANopen Slave), and Mappings (NC-Task 1 SAF - Device 1 (EtherCAT) 1, NC-Task 1 SAF - Device 1 (EtherCAT) Info). A specific node under Box 1 is highlighted. On the right, a dialog box titled "Attach Variable Target position (Output)" is open, showing a search bar and a list of variables under "MOTION NC-Task 1 SAF". The list includes various output addresses like nDataOut1, nDataOut2, etc., with their corresponding data types and addresses.</p> | <ul style="list-style-type: none"> Link Target Position (RxPDO2) to Axis 1_Drive nOutData1 |
| 14 |  <p>The screenshot shows the configuration interface for the EL6751 CANopen Gateway. Under the "General" tab, there are fields for EtherCAT (Term 4 (EL6751)), Master-Node-ID (127), Baudrate (250 k), and Sync-Cycle Multiplier (5). The Sync-Cycle Multiplier field is highlighted with a blue box. Below it, the Sync-Cycle-Time (in µs) is set to 10000. A note at the bottom states: "Synch-Cycle-Time = Cycle Time x Sync-Cycle Multiplier". Other settings include Sync-Tx-PDO Delay (30), Input Shift Time (60), and a checkbox for Disable Node-State Modification.</p> | <ul style="list-style-type: none"> In the settings of the EL 6751 CANopen Gateway set the Synch-Cycle Multiplier to a reasonable value <p>Synch-Cycle should be > 1ms/node so 10ms could be used.</p> |

| | | |
|----|--|--|
| 15 |   | <ul style="list-style-type: none"> At each of the drives (boxes) check the setting of the Heartbeat vs. Node-Guarding. Using Node-Guarding and a Guard Time of 100ms , life time factor of 3 should work. Make sure the checkbox for “Use Heartbeat” is turned off. |
| 16 |  | <ul style="list-style-type: none"> Activate configuration and run the PLC |

| | | |
|----|--|---|
| 17 |   | <ul style="list-style-type: none"> Enable the NC Drive |
| 18 |  | <ul style="list-style-type: none"> After the drive is enabled reset the NC axis with F8, then activate the NC axis with F5 From now on it is possible to run the motor with F1 – F4 |

Trouble shooting in case of the drives not being activated or not moving

- Check the box status in the TwinCAT environment:



Has TwinCAT been successful in configuring your drive? If not – where does it fail?

- Check the CAN communication using a USBtoCAN adapter and a CAN monitor. Do you see the PDOs in both directions plus the Synch message:
 - Id 0x80: Synch message
 - Id 280 + node Id: TxPDO2 sent by the drive. Should be transferred once in each synch cycle
 - Id 300 + Node Id: RxPDO2 sent by the master. If not changed to synched transmission will only be sent, if its contents is changed e.g. when the drive is moving or being enabled.
- If your drive does have a second configuration interface like a MC 50xx S/P CO, connect to the drive using a second interface if available and monitor the behaviour using the FAULHABER MotionManager. If the drive can be enabled but does not move:
 - Is the drive in CSP mode?
 - Is the scaling correct?
 - Are the PDO settings as they are expected?
- If there is no second interface at your drive like at a 22xx BX4 COD, disconnect the PLC from the CAN without resetting the drives and connect the CAN to the MotionManager and check the drive configuration
 - Is the drive in CSP mode?
 - Is the scaling correct?
 - Are the PDO settings as they are expected?

Trouble shooting in case the drive is not moving smoothly



For axis tuning please use the Motion Manager's controller tuning tool. See application note 151.

Options

Starting from MC V3.0 firmware revision L3 the target position can be interpolated between the updates via EtherCAT or CANopen. The interpolation rate is available at object 0x2332.00. Default is 1 cycle = 100µs which disables the interpolation.

For a typical EtherCAT update cycle of 1ms set the interpolation rate to 10.

For a typical CANopen update cycle of 10ms set the interpolation rate to 100.

Interpolation is not available in drives of the MC V2.5 family.



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